

 **Sarandos Vasilios (2241)**

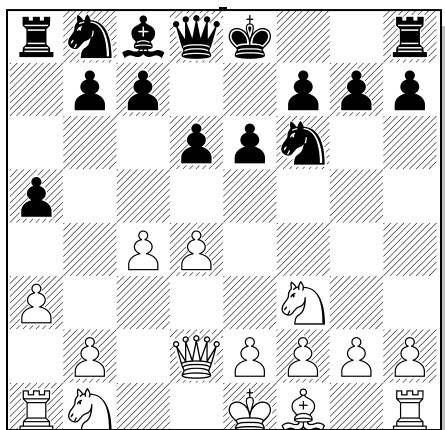
 **Navara David (2706)**

**40th Greek Team Championship 2012 Porto Rio Hotel (1.9), 30.06.2012**

*(Annotations by GM Jacob Aagaard)*

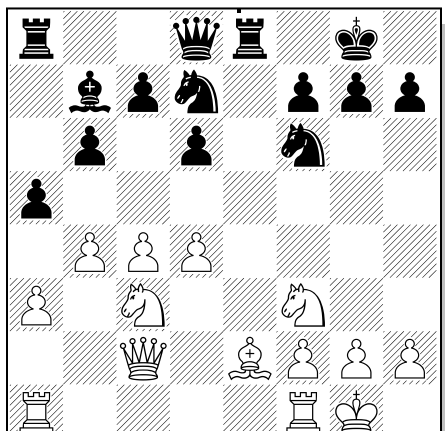
The grandmaster wins the game with an unambitious opening and simple manoeuvring, simply by taking his chance when it arrives.

**1.d4 ♘f6 2.c4 e6 3.♘f3 ♙b4+ 4.♙d2 a5 5.a3 ♙xd2+ 6.♚xd2 d6** Diagram



Black is solid, but nothing special is going on.

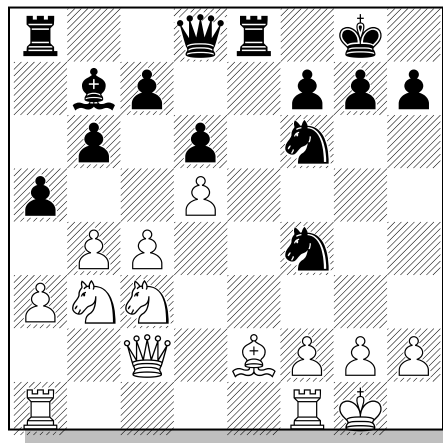
**7.♘c3 ♘bd7 8.e3 b6 9.♙e2 ♙b7 10.♚c2 0-0 11.0-0 e5 12.b4 exd4 13.exd4 ♖e8**  
Diagram



**14. ♖d2?!**

This looks quite slow. **14.d5!? ♜e5 15. ♖d4 c5!?** gives Black decent counterplay, but also makes things a bit more interesting. Maybe White has a chance to fight for an advantage none the less.

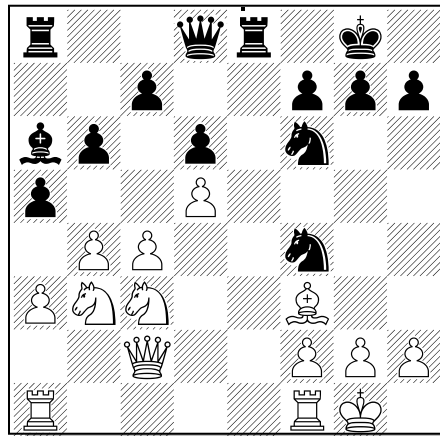
**14... ♜f8 15.d5 ♜g6 16. ♖b3 ♜f4** Diagram



Black is clearly more active now than he would have been a few moves ago.

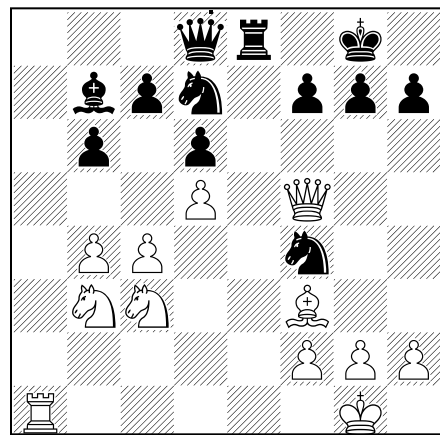
**17. ♙f3 axb4?!**

But the opening of the a-file seems to favour White. I prefer **17... ♙a6!?** Diagram



to provoke b4-b5 to limit White's initiative on the queenside and maybe even getting the c6-square.

**18.axb4** ♖xa1 **19.♖xa1** ♘d7 **20.♙f5!** Diagram



White does not allow ...♙f6.

**20...♘g6** **21.♙e2**

21.g3! would keep better control of the black knights: **21...♘ge5** **22.♙e2** ♘f6 **23.♘d4±**

**21...♙c8**

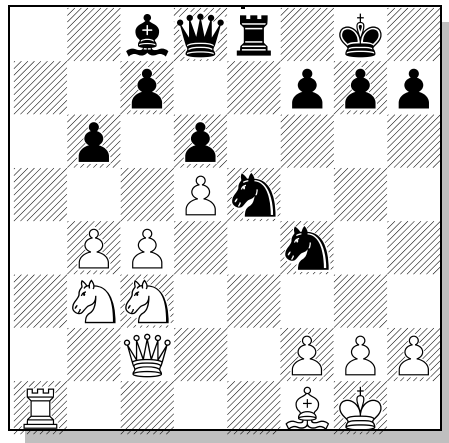
21...b5!? was an interesting idea, making things quite unclear. The main point is that 22.c5 can

be met with **22...♖xc5!** .

**22.♔c2**

**22.g3!? ♗c5 23.♔c2 ♗xb3 24.♔xb3 ♕h3**

**22...♗f4 23.♕f1 ♗e5** Diagram



**24.♔h1?**

The first real mistake in the game. Better was **24.♗d4 ♕d7** with even chances. **24...♔h4?**  
**25.♗cb5±** is quite risky.

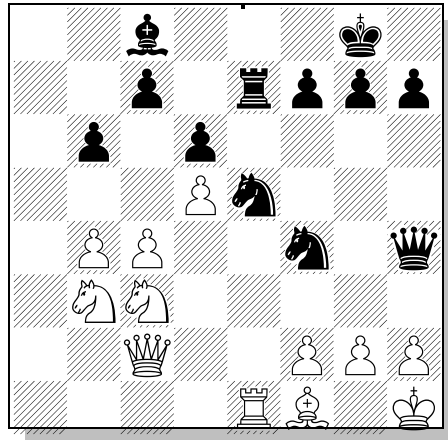
**24...♔h4→**

Black suddenly have all sort of threats against the white king.

**25.♖e1?**

25.f3 was the best chance, but Black takes the advantage after **25...♗fd3!** , when the mate on the first rank is combined with the **...♗xb4-a6** idea, which thus cannot be prevented.

**25...♖e7!!** Diagram



A lovely move that creates threats with ...♘g4 and ...♘f3.

**26.g3 ♔h5!**

Simplest. 26...♘f3!? 27.gxh4 ♔xe1 wins a pawn (h4) as White needs to return the queen immediately.

**27.h4**

27.f3 was the only move, but it does not save the game.

**27...♔f3+ 0-1**